RES 23-1853

2024 Budget Balancing Status Library Agency Resolution Attachment

1	Mayor's Proposed Budget		Spending	Financing
2	General Fund (Fund 270) Special Funds (Fund 275)		22,544,558 1,244,417	22,544,558 1,244,417
4	Total		23.788.975	23,788,975
5	Total		23,766,973	23,766,973
6	Gap: Excess / (Shortfall)			
7	Gap. Excess / (Shortiali)			-
8 9	Technical Changes to the Rec	ommonded Budget		
10	reclinical changes to the Nec	oniniended budget		
11	Technical Changes to Adjus	st for Updates and Omissions		
	reclinical Changes to Auju	st for opuates and offissions		
12	Library	Allen dependence to a deste to account and a second codes	Durdmat N	laudual
13	Library	Align department budgets to proper accounting units and account codes	Budget N	ieutrai
14				
15	Now or Amonded Creek Bu	Janeta		
16	New or Amended Grant Bud	agets		
17			0.500	0.500
18	Library	Carry forward unspent grant budget: Individual Gift Grant JHF	8,500	8,500
19	Library	Carry forward unspent grant budget: Friends Unrestricted Grant 2023	86,100	86,100
20	Library	Carry forward unspent grant budget: Puppet Show Endowment	600	600
21	Library	Carry forward unspent grant budget: Richard and Nancy Nicholson Fund	68,800	68,800
22	Library	Decrease grant funding to reflect Flipside Grant ending	(40,312)	(40,312)
23				
24	Revised Revenue or Budge	t Estimates		
25				
26		No changes		
27				
28				
29	Budget After Technical Changes		23,912,663	23,912,663
30				
31	Gap: Excess / (Shortfall)			-
32				
33				
34	Program Changes Proposed by the Mayor			
35				
36		No changes		
37				
38				
39	Budget After Policy Changes		23,912,663	23,912,663
40				
41	Gap: Excess / (Shortfall)			-
42				
43				
44	Library Board Changes to the	Mayor's Proposed Budget		
45				
46	Library	One-time use of Library fund balance (transfer to capital budget)	500,000	500,000
47	Library	Increased transfer from Cultural STAR for library materials	150,000	150,000
48				
49				
50	Budget After Policy Changes		24,562,663	24,562,663
51	· ·		•	•
52	Gap: Excess / (Shortfall)			-
53	. ,			