

## CITY OF SAINT PAUL

OFFICE OF THE CITY COUNCIL
310 CITY HALL
15 WEST KELLOGG BOULEVARD
SAINT PAUL, MN 55102-1615

Marcia Moermond, Legislative Hearing Officer EMAIL: <u>legislativehearings@ci.stpaul.mn.us</u> PHONE: (651) 266-8585 FAX: (651) 266-8574

October 11, 2024

Francis Crowley 1769 Snelling Ave N. St. Paul, MN 55113

VIA MAIL

Re: Appeal for the property at 912 Fry Street

Dear Francis Crowley:

This is to confirm that at the Legislative Hearing on October 8, 2024 Legislative Hearing Officer Marcia Moermond recommended that the City Council deny the appeal of the Vacant Building registration.

As discussed, if left unpaid, this will come forward as a proposed assessment onto the property taxes, which is also appealable (at no cost), and if appealed you can discuss possible proration of the fee for your time in the program.

Vacant Building supervisor Matt Dornfeld can be reached at 651-266-1902 with questions, please note that inspectors have office hours between 7 and 9 am and are in the field the remainder of the day.

This matter will go before the City Council at Public Hearing on Wednesday, October 23, 2024 at 3:30 pm. in room 300 City Hall. If you are contesting Ms. Moermond's recommendation you may:

- 1. appear in person (please arrive before 3:30 p.m. and check in with staff outside Council chambers when you arrive); or
- 2. Should you wish to address Council directly but not appear in person, you must register in person by no later than noon on Tuesday, October 22, 2024 here to testify via phone: <a href="https://www.stpaul.gov/department/city-council/city-council-public-hearing-live-testimony">https://www.stpaul.gov/department/city-council/city-council-public-hearing-live-testimony</a>.

If you don't wish to contest then <u>no further action is needed</u> and the Council will proceed with Ms. Moermond's recommendation above without discussion. If you have any questions please contact our office at 651-266-8585.

Sincerely,



/s/

Joanna Zimny
Legislative Hearing Executive Assistant

c: Vacant Building Staff