

## City of Saint Paul

City Hall and Court House 15 West Kellogg Boulevard Phone: 651-266-8560

## **Legislation Text**

File #: RES 19-2196, Version: 1

Approving the City's cost of providing Collection of Delinquent Garbage Bills for service during July to September 2019, and setting date of Legislative Hearing for January 23, 2020 and City Council public hearing for March 11, 2020 to consider and levy the assessments against individual properties. (File No. CG1904C3, Assessment No. 190154)

WHEREAS, pursuant to Saint Paul Administrative Code Chapter 60: Property Service Cost Assessments, the Office of Financial Services Real Estate Section has prepared the attached Report of Completion of Assessment for Final Notice for Collection of Delinquent Garbage Bills for service provided July to September 2019 under Assessment No. 190154 (File No. CG1904C3); and,

WHEREAS, the Office of Financial Services Real Estate Section has prepared for the Council's consideration the attached Assessment Roll listing the benefited property, the property owner, the purpose of the assessment, and the charges as reported by the department overseeing the service; and hereby submits said Assessment Roll for the City Council's consideration to adopt and levy said charges as an assessment against the benefited property; and

WHEREAS, a legislative hearing on said assessment is scheduled on the 23rd day of January 2020 at the hour of 11:00 a.m. in Room 330, Third Floor, City Hall Court House, in the City of Saint Paul; now, therefore be it

RESOLVED, that the Council of the City of Saint Paul hereby accepts and approves said Report of Completion of Assessment and Assessment Roll; and be it

FURTHER RESOLVED, that a public hearing be had on said assessment on the 11th day of March 2020 at the hour of 3:30 p.m. in the Council Chambers of the Court House and City Hall Building, in the City of Saint Paul; and that the Office of Financial Services Real Estate Section provide mailed and published notice of the same as required by law.