

Legislation Text

File #: RES PH 15-364, Version: 1

Authorizing the Police Department and the Department of Emergency Management to accept a grant in the amount of \$949,728 which includes a \$237,432 match requirement from the U.S. Department of Homeland Security for the 2015 Port Security Grant.

WHEREAS, the City of Saint Paul, Police Department and Emergency Management has been awarded the 2015 Port Security Grant Program from the U.S. Department of Homeland Security, through its Federal Emergency Management Agency (FEMA), in the amount of \$949,728 which includes a \$237,432 match requirement; and

WHERAS, the term of the grant is from September 1, 2015 through August 31, 2018; and

WHEREAS, this grant provides funds to directly support the city's maritime transportation infrastructure security activities and will enhance the capabilities and communication of the existing video surveillance platform; and

WHEREAS, this investment protects and ensures the continued operation of the system, software and firmware updates to both the equipment and network supporting the overall CCTV system operation which continues to enhance the overall support of security, safety, economy and quality of life of the Minneapolis-Saint Paul Port wide area; and

WHEREAS, the 2015 financing and spending plan needs to be amended for these funds; and

WHEREAS, the Mayor pursuant to Section 10.07.1 of the Charter of the City of Saint Paul, does certify that there are available for appropriation funds of \$50,000 in excess of those estimated in the 2015 budget; and

WHEREAS, the Mayor recommends that the following addition be made to the 2015 budget; and

THEREFORE BE IT RESOLVED, that council accepts this grant and authorizes the City of Saint Paul to enter into and city officials to implement the attached agreement with the U.S. Department of Homeland Security through its Federal Emergency Management Agency; and

THEREFORE BE IT RESOLVED, that the Saint Paul City Council approves these changes to the 2015 budget.

See Attachment