



City of Saint Paul

City Hall and Court House
15 West Kellogg Boulevard
Phone: 651-266-8560

Legislation Details (With Text)

File #: RLH TA 13- 350 **Version:** 2

Type: Resolution LH Tax Assessment Appeal **Status:** Passed

In control: City Council

Final action: 7/10/2013

Title: Deleting the Appealed Special Tax Assessment for Real Estate Project No. VB1309, Assessment No. 138812 at 603 VAN BUREN AVENUE.

Sponsors: Melvin Carter III

Indexes: Assessments, Nuisance Abatement, Special Tax Assessments, Ward - 1

Code sections:

Attachments:

Date	Ver.	Action By	Action	Result
7/15/2013	2	Mayor's Office	Signed	
7/10/2013	2	City Council	Adopted	Pass
5/21/2013	1	Legislative Hearings	Referred	

Deleting the Appealed Special Tax Assessment for Real Estate Project No. VB1309, Assessment No. 138812 at 603 VAN BUREN AVENUE.

Cost: \$1,440.00

Service Charge: \$155.00

Total Assessment: \$1,595.00

Gold Card Returned by: CHUNXI ZHENG

Type of Order/Fee: VB FEE

Nuisance: UNPAID VB FEE

Comments: REHAB COMPLETE 2 MONTHS AFTER ANNIVERSARY DATE. WE RECOMMEND DELETING ASSESSMENT.

History of Orders on Property:

WHEREAS, the Office of Financial Services Real Estate Section has attached to this Council File both a report of completion outlining the costs and fees associated with Collection of Vacant Building fees billed March 29, 2012 to January 18, 2013. (File No. VB1309, Assessment No. 138812) and the assessment roll including all properties for which these assessments are proposed for Council ratification; and

WHEREAS, the City Council's Legislative Hearing Officer has reviewed an appeal of this assessment and developed a recommendation for the City Council with respect to this assessment; and

WHEREAS, a public hearing having been conducted for the above improvement, and said assessment having been further considered by the Council and having been considered financially satisfactory; Now, Therefore, Be It

RESOLVED, that pursuant to Chapter 14 of the Saint Paul City Charter, said assessment is hereby deleted.