

City of Saint Paul

City Hall and Court House 15 West Kellogg Boulevard Phone: 651-266-8560

Legislation Details (With Text)

File #: RLH AR 20- Version: 2

98

Type: Resolution LH Assessment Status:

Roll

Status: Passed

In control: City Council

Final action: 3/3/2021

Title: Ratifying the assessments for Property Clean Up March 16 to 30, 2020. (File No. J2020A,

Assessment No. 208535)

Sponsors: Amy Brendmoen

Indexes:

Code sections:

Attachments: 1. Assessment Roll J2020A

Date	Ver.	Action By	Action	Result
3/5/2021	2	Mayor's Office	Signed	
3/3/2021	2	City Council	Adopted	Pass
6/16/2020	1	Legislative Hearings		

Ratifying the assessments for Property Clean Up March 16 to 30, 2020. (File No. J2020A, Assessment No. 208535)

WHEREAS, the Saint Paul City Council in Council File RES 20-751 accepted the Report of Completion for Property Clean Up on Private Properties during the time period of March 16 to March 30, 2020; and

WHEREAS, the City Council's Legislative Hearing Officer has considered objections of affected property owners and developed recommendations for the City Council with respect to their assessments; and

WHEREAS, the City Council held a public hearing on March 3, 2021 to consider ratification of the assessment roll; and

WHEREAS, the City Council considered and found satisfactory the assessment of benefits, costs and expenses for the services provided; now, therefore be it

RESOLVED, that, pursuant to Chapter 429 of Minnesota State Statutes and Chapter 60 of the Saint Paul Administrative Code, the assessments are hereby in all respects ratified with the following amendments which will be considered separately:

RLH TA 20-356: 183 Genesee Street;

RLH TA 20-352: 393 Geranium Avenue East;

RLH TA 20-347: 1288 Jessie Street; RLH TA 20-358: 2106 Marshall Avenue; RLH TA 20-353: 975 Reaney Avenue;

RLH TA 20-338: 1033 Reaney Avenue; and be it further

RESOLVED, that the assessments be payable in one (1) installment, unless specified by the Legislative Hearing Officer's recommended amendments.