

**BOARD OF WATER COMMISSIONERS  
RESOLUTION**

PRESENTED BY  
COMMISSIONER \_\_\_\_\_

No. **21-339**  
DATE March 9, 2021

**WHEREAS**, the Board of Water Commissioners is owner of certain real property situated in the southwest corner of 750 Snelling Avenue South in the City of Saint Paul, County of Ramsey, State of Minnesota, commonly referred to as Highland Reservoir No. 1 (the “Highland Reservoir No. 1 Property”); and

**WHEREAS**, the Board has abandoned its active use of its Highland Reservoir No. 1 and plans to demolish the structure; and

**WHEREAS**, the City desires to lease the Highland Reservoir No. 1 Property from the Board following demolition of the existing structure and to thereupon construct, maintain, and operate recreational facilities through its Department of Parks and Recreation; and

**WHEREAS**, the Board is willing to enter into a lease agreement with the City for said public purposes, consistent with the requirements of safety of the water works system, and consistent with the current and future requirements for the safety of Board employees and property; now, therefore be it

**RESOLVED**, that the Lease Agreement between the City of Saint Paul and the Board of Water Commissioners of the City of Saint Paul to lease the Highland Reservoir No. 1 Property to the City for construction, maintenance, and operation of recreational facilities is hereby approved in substantially the form submitted and the proper officers of the Board are hereby authorized and directed to execute said Lease Agreement following approval by the assistant city attorney; and, be it

**FURTHER RESOLVED**, that the Honorable Council of the City of Saint Paul is hereby requested to approve said Lease Agreement and to authorize and direct the proper officers of the City of Saint Paul to execute said Lease Agreement on behalf of the City.

**Water Commissioners**  
**Yeas**

**Nays**

**Adopted by the Board of Water Commissioners**

**March 9, 2021**

**In favor**

**Opposed**

\_\_\_\_\_  
Secretary

ORIGINAL