TO: The Honorable Saint Paul Mayor and Saint Paul City Councils

FROM: Toufong Towing and Autobody, Inc. (Fong T. Lor – President/CEO)

SUBJ: Tow Truck/Wrecker License (Operation Plans)

I am applying for the Tow Truck/Wrecker License in the City of Saint Paul. My company was established through the City of Saint Paul in 2004, when I was a Saint Paul resident. In 2009, my company has re-located to now days, 1506 Buerkle Road, City of Vadnais Heights and where my company owns the real estate and business. This is my first and only location where my company will be operating from. It is on the border of Saint Paul and Maplewood. It is within a few miles from the City of Saint Paul jurisdiction.

Prior to 2004, I have served in the United States Navy over a decade as a Commissioned Naval Officer. After my Naval career, in 2001, I have served as a Licensed Peace (Police) Officer, for the City of River Falls, State of Wisconsin.

My company will be contracting private properties, to assist property owners with the demanding of unauthorized/illegal parking on their parking lots. I believe that abandoned vehicles, junk vehicles and other unwanted vehicles shall be removed to assist property owners keeping their parking lots clean and maintain properties safe, and in addition, an inviting businesses for the property owners and as well as a great place for the City of Saint Paul.

I have attached an example of two different properties in the City of Saint Paul, tow vehicles to my company's storage lot. This example shows that my company is less than 10 miles operating from mostly from the City Ward 1 and 6. Should vehicles be towed to my company's lot, it is a 24 hours service operation, and video recording cameras fully secure facility.

I thank the Honorable Saint Paul Mayor and Saint Paul City Councils in advance for your considering my application request.

Should there be any questions, please do not hesitates to contact me at (612) 998-6538.

Very Respectfully,

Fong T. Lor

Toufong Towing and Autobody, Inc.