MINNESOTA BOARD OF FIREFIGHTER TRAINING AND EDUCATION

August 16, 2018 Chief Thomas McDonough Special Operations St. Paul Fire Department 645 Randolph Ave. St. Paul, MN 55102

The Minnesota Board of Firefighter Training and Education (MBFTE) and the Fire Service Advisory Committee (FSAC) is pleased to notify you that the Minnesota Aviation Rescue Team (MART) has been awarded, under the FY2019 Fire Safety Account, the amount of \$250,000.00. This funding award is for equipment and training conducted between July 1, 2018 and June 30, 2019.

In addition, MART was awarded an additional 1-time amount of \$75,000.00 for Tower and Wind Turbine training conducted between July 1, 2018 and June 30, 2019.

If your Rescue Team is unable to complete training for the funding as awarded, please notify the MBFTE.

In order to process your reimbursement award you must:

- 1. Complete and sign the enclosed Request for Reimbursement Form by August 1, 2019. Your MN Aviation Rescue Team is encouraged to send in your Request for Reimbursement Form anytime during the July 1, 2018-June 30, 2019 fiscal year.
- 2. Attach documentation of training funds paid. Documentation includes paid invoices for training, certifications, books, and payroll records for in-house trainers and backfill and overtime expenses if applicable (copies of checks are no longer required).
- 3. Mail the Request for Reimbursement Form and supporting documentation to:

MBFTE, 445 Minnesota Street, Suite 146, St. Paul, MN 55101

The funds will be disbursed upon receipt of the signed, completed form, along with the proper supporting documentation. You will not receive a check in the mail; your reimbursement will be electronically deposited into the account that corresponds to the tax identification number and State Vendor number provided on the Request for Reimbursement Form.

If you have questions regarding your award, please email me at steve.flaherty@state.mn.us or call me at 651-201-7258.

Respectfully, Steve Haherly

Steve Flaherty Executive Director

MBFTE