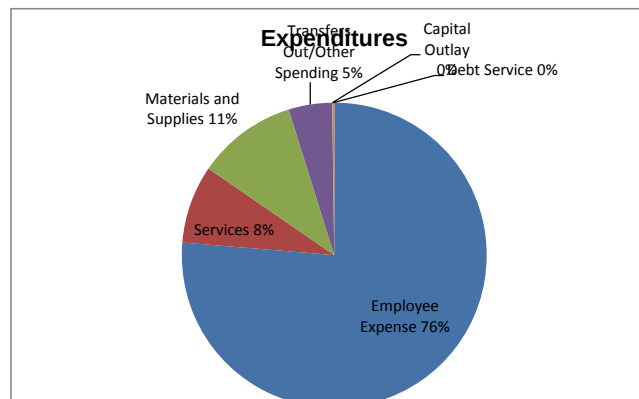
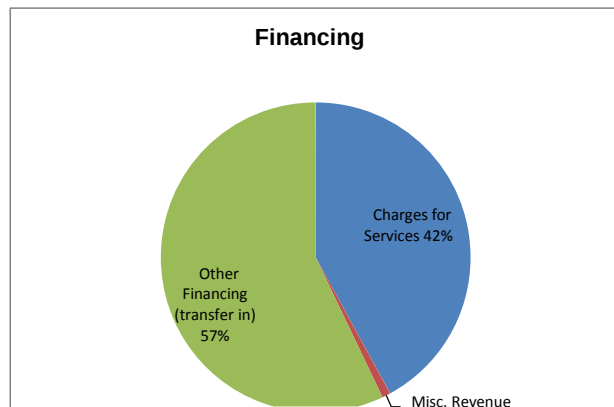


FINANCIAL SUMMARY FOR 2018 CITY COUNCIL BUDGET COMMITTEE PRESENTATION

Fund Name: General Fund

	2016 Actual	2017 Budget	2017 Year-to-Date	2018 Proposed Budget
Expenditures:				
Employee Expense	20,706,207	22,379,912	12,498,263	26,515,655
Services	4,009,648	3,418,093	1,976,187	2,877,216
Materials and Supplies	3,630,772	3,619,994	1,892,378	3,671,522
Transfers Out/Other Spending	101,773	89,613	-	1,608,252
Capital Outlay	114,195	282,749	105,412	5,275
Debt Service	58,791	66,937	-	66,937
Non-operating Expense	35,253	1,359,988	2,407	62,000
Total Expenditures	28,656,639	31,217,286	16,474,647	34,806,857

Financing:				
Charges for Services	1,489,795	1,623,318	971,176	1,623,318
Misc. Revenue (contributions, etc.)	74,621	34,000	28,378	34,000
Other Financing (transfer in)	1,244,584	1,892,534	3,121	2,205,406
Total Financing	2,809,000	3,549,852	1,002,675	3,862,724



2018 City Council Budget Phase- Fund Balance Template

Department: Parks and Recreation

[illegible]

2018 City Council Budget Phase- Core Business Revenue and Expense Template

Department: Parks and Recreation

Core Business Name	2018 Financing Budget	2018 Expenditure Budget	Core Business FTE's	Number of people served	% Spent in Areas of Concentrated Poverty or % Served in Areas of Concentrated Poverty
Administration GF	640,941	6,041,606	16.10		
Youth and Support GF	244,954	1,098,322	8.10		
Como Zoo & Conservatory GF	34,000	3,344,469	34.53		
Operations GF	1,447,876	14,430,836	136.35		
Recreation Services GF	129,410	7,763,009	120.12		
Special Services GF	1,315,543	1,802,479	33.99		
Great River Passage GF	-	167,467	1.00		
Design GF	50,000	158,669	0.00		
Administration SF	1,832,213	1,832,213	10.60		
Youth and Support SF	1,571,110	1,571,110	50.30		
Como Zoo & Conservatory SF	8,019,577	8,019,577	64.82		
Operations SF	5,032,988	5,032,988	26.72		
Recreation Services SF	2,951,517	2,951,517	17.32		
Special Services SF	4,106,290	4,106,290	26.09		
Great River Passage SF	150,000	150,000	1.00		
Design SF	2,133,652	2,133,652	14.60		