

CITY OF SAINT PAUL Christopher B. Coleman, Mayor

375 Jackson Street, Suite 220 Saint Paul, Minnesota 55101-1806 Telephone: 651-266-8989 Facsimile: 651-266-9124 Web: www.stpaul.gov/dsi

## **Sound Level Variance Application**

City of Saint Paul Noise Ordinance (Chapter 293)

<u>Note:</u> A public hearing before the Saint Paul City Council is required. Application and fee must be received no fewer than forty five (45) days prior to the public hearing date that is before the requested Variance start date.

1. Organization/person seeking variance: <u>Insitutorn</u>	
2. Mailing Address w/zip code: 1177 Birch Lake Blvd N, White Bear	Lake, MN 55110
3. Responsible person: Patrick Hillan Title:	
4. Event Name:Ashland-Central Sewer Lining	
<b>5.</b> Telephone:E-Mail:hi	llan@insituform.com
6. Date(s) during which the variance is requested: _2-12 hour processed	es between April 5th and Dec 31st 2018.
7. Noise source - Time(s) of operation: 7pm to 7am	
- Time(s) of pre-event sound check:	
8. Address or legal description of Noise source: Lining process will o	
Hamline.	
9. Sound level requested: 70 DBA @ 50' after 5pm.	
<b>10.</b> Briefly describe the noise source and equipment involved: $Runnin$	g trucks with back up alarms, generators and
hand held power tools.	
<b>11.</b> Describe the steps that will be taken to minimize the noise levels: sound will be from running trucks and critically silenced pump held	
<b>12.</b> State reason for seeking variance (E.g. music, announcements, co. Works Dept work is to take place at night.	•
13. Attach site diagram showing location of noise source(s), streets, s	tages, tents, etc. (If there will be amplified
sound, indicate location and direction that all speakers will be facing.)	Multiple locations may require more than one application.
<b>14.</b> Return completed Application, Site Diagram, and \$172.00 fee to:	CITY OF SAINT PAUL
	DEPARTMENT OF SAFETY AND INSPECTIONS 375 JACKSON STREET, SUITE 220 SAINT PAUL, MN 55101-1806
Signature of responsible person: Patrick Hillan	Date: <u>3-6-18</u>

