

DRAFT Plan for Initiating the Work of the Saint Paul Recovery Act Community Reparations Commission

– January 18, 2023 Organizational Committee –

PHASE 1	Commission Established
Jan. 4	Ordinance adopted
Jan. 12	Ordinance published
Feb. 13	Ordinance effective date
PHASE 2	Commission Membership Recruited
Jan.23-Feb. 10	Application for commission developed by staff, reviewed and approved by Council (advisory committee provided recommendations on this)
Feb. 13	Application posted on Council webpage (recommend 5-6-week posting) Council webpage fully updated to include Reparations Commission Press release and other outreach to inform community of opportunity
Mar. 24	Application period ends
PHASE 3	Applications Reviewed & Slate of Commissioners Developed
Mar. 27-Mar. 29	Staff organize applications for review (anticipate 100+ applications, as there were 60 for the Advisory Committee)
Mar. 30-Apr.21	Review and selection of (as with advisory committee - recommend 3 Councilmembers, maybe an outside reviewer). Duration is 3 weeks, as March has 5 Wednesdays (no meeting), and review of candidates may involve reference checks and collaboration with other Councilmembers. Note also, appointments for this, the first group to be seated, will have staggered lengths of appointment, so added layer.
PHASE 4	Resolution Establishing Commission
Apr. 28	Per Council direction, staff draft resolution appointing candidates, includes consideration of stipends and other administrative details.
May 10	Council votes to appoint commission
PHASE 5	Commissioner Onboarding & Logistics
May 15-May 26	Staff meet individually with 11 appointees to answer questions, fill out necessary paperwork, provide resources, and train use of shared Teams directory for work Staff work with Council and Commission leadership on logistics, such as meeting time, location, etc.
PHASE 6	Commission Begins Work
Jun 12-Jun 19	Suggested period for date of 1 st meeting, to precede or coincide with Juneteenth.

NOTE: All dates listed above are subject to change as draft is finalized