

375 Jackson Street, Suite 220 Saint Paul, MN 55101-1806 Tel: 651-266-8989 | Fax: 651-266-9124

August 22, 2023

Mychael Wright Selby Avenue Jazz Fest 934 Selby Ave St. Paul, MN 55104

Dear R. Mychael Wright:

This is to confirm that our office has received your application for a variance from the city's noise ordinance for a Selby Avenue Jazz Fest and that it is being processed. The Department of Safety and Inspections has recommended that a variance be issued with conditions.

**Submit comments for Public Hearing electronically**. The public may comment on public hearing items in person, in writing or via voicemail. Any comments and materials submitted by 12:00 pm of the day before the meeting, Tuesday, September 5, 2023, will be attached to the public record and available for review by the City Council. Comments may be submitted as follows: Written public comment on public hearing items can be submitted to Contact-Council@ci.stpaul.mn.us, CouncilHearing@ci.stpaul.mn.us, or by voicemail at 651-266-6805. Live testimony will be taken in person in the Council Chambers, and by telephone by registering to speak by noon on the day before the meeting. The registration link is located on the City Council website at <a href="https://council.gov/council">www.stpaul.gov/council</a> or <a href="https://council.com/g/TD3xN7WHy5">https://council.com/g/TD3xN7WHy5</a>. Members of the public may view City Council meetings online at <a href="https://stpaul.legistar.com/Calendar.aspx">https://stpaul.legistar.com/Calendar.aspx</a> or on local cable Channel 18.

A public hearing before the City Council on this variance request will be held on: Date: Wednesday, September 6, 2023 Time: 3:30 p.m. Location: 3rd floor, City Hall Council Chambers

After the public hearing, the Council may grant, deny, or modify the variance request. If you have questions about the sound level variance, please contact: Barb McMonigal-St. Dennis, Environmental Health Specialist, 651-266-9137, <u>barb.mcmonigal-</u> <u>st.dennis@ci.stpaul.mn.us</u>