

## CITY OF SAINT PAUL

OFFICE OF THE CITY COUNCIL
310 CITY HALL
15 WEST KELLOGG BOULEVARD

Marcia Moermond, Legislative Hearing Officer EMAIL: <u>legislativehearings@ci.stpaul.mn.us</u> PHONE: (651) 266-8585 FAX: (651) 266-8574

SAINT PAUL, MN 55102-1615

July 14, 2023

Lorie Miller Tranquil Holdings, LLC 1769 Lexington Ave Box 389 Roseville, MN 55113

VIA EMAIL:

theamericanillusion@icloud.com

Re: Remove or Repair of the Structure at <u>939 Charles Avenue</u>

Dear Ms. Miller:

This is to confirm that at the Legislative Hearing on July 11, 2023 Legislative Hearing Officer Marcia Moermond continued the matter to Legislative Hearing on **Tuesday**, **July 25, 2023 via phone between 10:00 am and 12:00 pm for further discussion**.

If you haven't received your Code Compliance certificate by that time, you must submit an updated work plan and updated proof of financing (this may include proof of paid contractors, receipts, bank balances, etc. as needed) for completing the project by no later than close of business Friday, July 21, 2023 to me at Joanna.zimny@ci.stpaul.mn.us.

This matter will go before the City Council at Public Hearing on Wednesday, July 26, 2023 at 3:30 pm. in room 300 City Hall. If you are contesting Ms. Moermond's recommendation, or do not have the above items completed by deadline, you may:

- 1. appear in person (please arrive before 3:30 p.m. and check in with staff outside Council chambers); or
- 2. Should you wish to address Council directly but not appear in person, you must register in person by noon on Tuesday, July 25, 2023 here to testify via phone: https://www.stpaul.gov/department/city-council/city-council-public-hearing-live-testimony.

If you don't wish to contest then no further action is needed and the Council will proceed with Ms. Moermond's recommendation above. If you have any questions, please contact me at 651-266-8515.

Sincerely,

/s/



Joanna Zimny Legislative Hearing Executive Assistant

c: Rehabilitation & Removal staff
David Frey via email: david@renovomn.com