

CITY OF SAINT PAUL

OFFICE OF THE CITY COUNCIL 310 CITY HALL 15 WEST KELLOGG BOULEVARD SAINT PAUL, MN 55102-1615 Marcia Moermond, Legislative Hearing Officer EMAIL: legislativehearings@ci.stpaul.mn.us PHONE: (651) 266-8585 FAX: (651) 266-8574

November 9, 2022

Charles Forrest 523 180<sup>th</sup> St. Osceola, WI 54020

VIA EMAIL: <a href="mailto:forrestheating@yahoo.com">forrestheating@yahoo.com</a>

Re: Appeal for Property at <u>995 Burns Avenue</u>

Dear Charles Forrest:

This is to confirm that at the Legislative Hearing on November 8 2022, Legislative Hearing Officer Marcia Moermond recommended that the City Council **waive the Vacant Building fee to December 9, 2022 to have your Fire Certificate of Occupancy reinstated.** 

Please work with Inspector Thomas directly to schedule that inspection. As discussed in the hearing, please complete the attached Change of Responsible Party form and return to your inspector to ensure future notices are received by you.

This matter will go before the City Council again at Public Hearing on **Wednesday, December** 7, 2022 at 3:30 pm. in room 300 City Hall. If you are contesting Ms. Moermond's recommendation you may appear in person (*please check in with staff when you arrive*) or send written testimony to be added to the record to <u>legislativehearings@ci.stpaul.mn.us</u> or by voicemail at 651-266-6805. Should you wish to address Council directly by phone but not appear in person, you must register in person by noon on Tuesday, December 6, 2022 here: <u>https://www.stpaul.gov/department/city-council/city-council-public-hearing-live-testimony</u>. If you don't wish to contest, no further action is needed and the Council will proceed with Ms. <u>Moermond's recommendation above</u>.

If you have any questions, please contact me at 651-266-8585.

Sincerely, /s/ Joanna Zimny Legislative Hearing Executive Assistant

Encl: change of Responsible Party form



c: Vacant Building staff Fire Supervisors James Thomas – Department of Safety & Inspections, Fire Inspector